PC-Puppy

(600-2676) Faxback Doc. # 45358

Replacing Batteries

PC-Puppy comes with two LR44 button-cell batteries (Cat. No. 23-115). When the display dims or the game does not work properly, follow these steps to replace the batteries.

CAUTION: Always remove old or weak batteries. Batteries can leak chemicals that can destroy electronic parts.

1. Use a small Phillips screwdriver to remove the screw from the battery compartment cover.

2. Slide the cover down.

3. Remove the old batteries.

   WARNINGS: Keep the batteries out of reach of very young children. Swallowing a button-cell battery could be fatal. Dispose of old batteries promptly and properly.

4. Install new batteries with their positive (+) sides facing up.

   CAUTIONS: Use only fresh batteries of the required size and recommended type. Do not mix old and new batteries.

5. Replace the cover and secure it with the screw.

Handling Your PC-Puppy

- Keep the PC-Puppy's case dry. If it gets wet, wipe it dry immediately.
- Use and store the PC-Puppy only in normal temperature environments.
- Keep the PC-Puppy away from dust and dirt.
- Handle the PC-Puppy gently and carefully. Don't drop it.
- Wipe the PC-Puppy's case with a damp cloth occasionally to keep it looking new.

Modifying or tampering with the PC-Puppy's internal components can cause a malfunction and might invalidate its warranty. If PC-Puppy is not performing as it should, take it to the local RadioShack store for assistance.

Introduction

Your PC-Puppy is a pet you can call your very own. Watch your puppy grow as you feed it and play with it. And, be sure to clean up after it to keep it healthy!

As you care for it, your puppy grows up healthy and happy. But, if you neglect it, the puppy becomes sick and unhappy, and might even die.

When your puppy dies (either from sickness or old age), you can reset it to start all over with a brand new puppy.

Removing The Insulation Slip

Before your puppy can be born, you must remove the plastic slip from the battery compartment. Grasp the slip and gently pull it out.

Introducing . . . Your Puppy

Your new-born puppy jumps up and down in its basket. Then the puppy plays in the garden and goes about its daily routine.

Just like a real puppy, PC-Puppy needs attention every day. You must feed, clean, play with, and discipline the puppy, and you must give the puppy a dark place to sleep. Some of the PC-Puppy's activities happen at about the same time each day.

When the puppy needs something. It "barks" to alert you. Try to figureout what it needs. For example, if the puppy is hungry, feed it. If the puppy is lonely, play with it. If the puppy leaves a mess, clean up afterit.

Sometimes, the puppy might shake its head no and refuse to do something. If the puppy wants to sleep, it will shake its head "no" if you try to play with it.

The puppy dies if it gets too sick or gets too old. When the puppy gets too old, it says "Good Bye." See "Bringing A New Puppy Home" below.

Setting The Clock

As soon as the puppy arrives, you should set the clock so you and your puppy are on the same schedule and so you can keep track of the puppy's age and weight.

1. Press MODE. You see the time.

2. Hold down ENTER for about 2 seconds until the seconds digits disappear.

3. Repeatedly press (or hold down) the left bottom to change the hour digits and the right button to change the minute digits until the current time shows on the display. (Be sure you see AM if it's morning, or PM if it's afternoon.)

4. Press ENTER to store the time. The seconds digits reappear and the clock continues to run.

5. Press MODE to see the puppy again.

Turning The Sound On and Off

You hear a "bark" (a beep) when the puppy needs something and a beep each time you press a key, but you can tell your puppy not to make these noises.

To turn off the sound, press MODE to see the clock, then press the right button.

To turn the sound back on, press MODE then the right button again.

As The Puppy's Owner . . . you are responsible for taking care of it. Here's how. Press ENTER to see the symbols. Repeatedly press the left or right button until the symbol for the activity you want appears. Then press ENTER again.

Feeding

To feed PC-Puppy, choose (bread symbol). (This is the first symbol that shows.)

Press the left or right button to point to what you want to feed your puppy, then press ENTER. Keep feeding your puppy until it refuses to eat anymore.

Turning the Light On and Off

To turn the light on or off, choose (sun/stars symbol).

Press the left or right button to point to the bright lamp or the dim lamp, then press ENTER.

When the puppy goes to sleep and zzZ appears, turn off the light. The puppy is happier and healthier if you turn off the light while it sleeps. Other-wise, it does not sleep well and can easily get sick. When the puppy wakesup (zzZ disappears from the display), turn the light on again.

Playing with the Puppy

Here is where you'll have the most fun with your PC-Puppy! To play with the puppy, choose (blocks symbol).

Your puppy tries to catch a ball. Press the left or right button to guess the direction the puppy is facing so it can catch it. If you choose the correct direction, the puppy is happy and the sun shines. Otherwise, the puppy shakes its head.

After five guesses, the number of right and wrong guesses shows (right shows on the right). If you have more right guesses than wrong ones, the sun shines again and the happiness index increases (see "Checking on Your Puppy" below).

Taking the Puppy to the Vet

This is a special screen. The puppy is telling you it doesn't feel well. To take it to the vet, choose (doctor bag symbol). The vet gives the puppy a shot.

But, if you try to take the puppy to the vet when it is not sick, the puppy shakes its head.

Cleaning Up

When (frown face symbol) appears in the lower right corner, the puppy needs to have a mess taken care of. To clean up after the puppy, choose (tub/shower symbol).

If there is a mess, it goes into the trash can. If the puppy did not make a mess. If shakes its head.

HINT: If you do not clean up after the puppy, it becomes sick.

Checking on Your Puppy

When you want to "ask" how your puppy is doing, choose (scale symbol). You see how old your puppy is (one year equals one day), and how much it weighs (in grams).

Repeatedly press the right or left button. You see bars that show the puppy's hunger, happiness, and discipline levels. The fuller the bar (the darker it is), the better.

Press MODE to see the puppy again.

Disciplining the Puppy

To have your puppy grow up right, it sometimes needs discipline. Choose (mad face symbol) to increase the puppy's discipline level.

Bringing a New Puppy Home

No matter how well you take care of PC-Puppy, eventually it reaches the end of its life. When this happens use a pointed object, such as a straightened paper clip, to press the reset hole at the back of the case.